

## [GIA303] DISCRETE MATHEMATICS

### GENERAL INFORMATION

<b>Studies</b> DEGREE IN COMPUTER ENGINEERING	<b>Subject</b> MATHEMATICS
<b>Semester</b> 2	<b>Course</b> 1
<b>Character</b> BASIC TRAINING	<b>Mention / Field of specialisation</b>
<b>Plan</b> 2022	<b>Modality</b> Face-to-face
<b>Credits</b> 6	<b>Hours/week</b> 5.33
	<b>Language</b> EUSKARA
	<b>Total hours</b> 96 class hours + 54 non-class hours = <b>150 total hours</b>

### PROFESSORS

GANDARIAS INCHAUSTI, KEPA

### REQUIRED PREVIOUS KNOWLEDGE

Subjects	Knowledge
(No specific previous subjects required)	(No previous knowledge required)

### LEARNING RESULTS

LEARNING RESULTS	KC	SK	AB	ECTS
<b>GIR101</b> - To solve mathematical problems that may arise in engineering, demonstrating the ability to apply knowledge of: discrete mathematics and statistics			x	5,4
<b>G-RTR1</b> - To develop interdisciplinary projects specific to their specialty and of gradual complexity, - becoming aware of respect for human rights and fundamental rights, and analyzing and assessing the impact of the proposed solutions on the SDGs - to acquire and/or apply basic, advanced and /or avant-garde, demonstrating the ability to work in multidisciplinary teams and/or undertake further studies with a high degree of autonomy		x		0,28
<b>G-RTR2</b> - To express information, ideas and the arguments that support them in an orderly, clear and coherent manner, orally and in writing, based on quality information, self-made or obtained from different sources, using inclusive and non-discriminatory language		x		0,32
<b>Total:</b>				6

KC: Knowledge or Content / SK: Skills / AB: Abilities

### SECONDARY LEARNING RESULTS

**RG190** [!] *Conocer y aplicar las fases para desarrollar de forma guiada, con los objetivos y la planificación previamente definidos, un proyecto de complejidad técnica acorde con los conocimientos de formación básica de la ingeniería. Reflexiona sobre los cono*

LEARNING ACTIVITIES	CH	NCH	TH
Carrying out/resolving projects/challenges/cases, etc. to provide solutions to problems in interdisciplinary contexts, real and/or simulated, individually and/or in teams	3 h.	1 h.	4 h.
<b>EVALUATION SYSTEM</b>	<b>W</b>	<b>MAKE-UP MECHANISMS</b>	
Reports on the completion of exercises, case studies, computer exercises, simulation exercises, laboratory exercises, term projects, challenges and problems	20%	(No mechanisms)	
Presentation and defence of exercises, case studies, computer practical work, simulation practical work, laboratory practical work, term projects, end of degree project, master's thesis, challenges and problems	50%		
Prototype / Product	30%		
<b>Comments:</b> Continuous assessment.			

**CH - Class hours:** 3 h.

**NCH - Non-class hours:** 1 h.

**TH - Total hours:** 4 h.

**RG191** [!] *Contribuir en la estrategia de funcionamiento del equipo priorizando los objetivos comunes, fomentando y valorando la participación de todas las personas y responsabilizándose de las tareas individuales, así como del cumplimiento de plazos*

LEARNING ACTIVITIES	CH	NCH	TH
---------------------	----	-----	----

Carrying out/resolving projects/challenges/cases, etc. to provide solutions to problems in interdisciplinary contexts, real and/or simulated, individually and/or in teams

2 h.

1 h.

3 h.

**EVALUATION SYSTEM**

**W**

**MAKE-UP MECHANISMS**

Reports on the completion of exercises, case studies, computer exercises, simulation exercises, laboratory exercises, term projects, challenges and problems

20%

(No mechanisms)

Presentation and defence of exercises, case studies, computer practical work, simulation practical work, laboratory practical work, term projects, end of degree project, master's thesis, challenges and problems

50%

Prototype / Product

30%

**Comments:** Continuous assessment.

**CH - Class hours:** 2 h.

**NCH - Non-class hours:** 1 h.

**TH - Total hours:** 3 h.

**RG193** [!] *Redacta una memoria de proyecto clara y concisa utilizando las fuentes de información y estructura de memoria facilitadas, y haciendo un uso correcto, inclusivo y no discriminatorio del lenguaje*

**LEARNING ACTIVITIES**

**CH**

**NCH**

**TH**

Development and writing of records, reports, presentations, audiovisual material, etc. on projects/work experience/challenges/case studies/experimental investigations carried out individually and/or in teams

3 h.

1 h.

4 h.

**EVALUATION SYSTEM**

**W**

**MAKE-UP MECHANISMS**

Reports on the completion of exercises, case studies, computer exercises, simulation exercises, laboratory exercises, term projects, challenges and problems

20%

(No mechanisms)

Presentation and defence of exercises, case studies, computer practical work, simulation practical work, laboratory practical work, term projects, end of degree project, master's thesis, challenges and problems

50%

Prototype / Product

30%

**Comments:** Continuous assessment. It may be asked to redo the document.

**CH - Class hours:** 3 h.

**NCH - Non-class hours:** 1 h.

**TH - Total hours:** 4 h.

**RG194** [!] *Realiza una presentación oral y defensa del proyecto clara y concisa, haciendo uso correcto, inclusivo y no discriminatorio del lenguaje*

**LEARNING ACTIVITIES**

**CH**

**NCH**

**TH**

Development and writing of records, reports, presentations, audiovisual material, etc. on projects/work experience/challenges/case studies/experimental investigations carried out individually and/or in teams

3 h.

1 h.

4 h.

**EVALUATION SYSTEM**

**W**

**MAKE-UP MECHANISMS**

Reports on the completion of exercises, case studies, computer exercises, simulation exercises, laboratory exercises, term projects, challenges and problems

20%

(No mechanisms)

Presentation and defence of exercises, case studies, computer practical work, simulation practical work, laboratory practical work, term projects, end of degree project, master's thesis, challenges and problems

50%

Prototype / Product

30%

**Comments:** Continuous assessment.

**CH - Class hours:** 3 h.  
**NCH - Non-class hours:** 1 h.  
**TH - Total hours:** 4 h.

**RG123** [!] *Resuelve problemas aplicando inducción, combinatoria y relaciones*

**LEARNING ACTIVITIES**

	<i>CH</i>	<i>NCH</i>	<i>TH</i>
Conducting tests, giving presentations, presenting defences, taking examinations and/or doing checkpoints	2 h.		2 h.
Presentation by the teacher in the classroom, in participatory classes, of concepts and procedures associated with the subjects	11 h.	7 h.	18 h.
Carrying out exercises and solving problems individually and/or in teams	12 h.	8 h.	20 h.

**EVALUATION SYSTEM**

*W*

Reports on the completion of exercises, case studies, computer exercises, simulation exercises, laboratory exercises, term projects, challenges and problems	10%
Individual written and/or oral tests or individual coding/programming tests	90%

**Comments:** Minimum grade: 5

**MAKE-UP MECHANISMS**

Individual written and/or oral tests or individual coding/programming tests  
**Comments:** Students with less than 5 in the Control point must retake the exam. Control point value will be 25% and retake 75%.

**CH - Class hours:** 25 h.  
**NCH - Non-class hours:** 15 h.  
**TH - Total hours:** 40 h.

**RG124** [!] *Resuelve problemas aplicando aritmética modular y recursividad*

**LEARNING ACTIVITIES**

	<i>CH</i>	<i>NCH</i>	<i>TH</i>
Conducting tests, giving presentations, presenting defences, taking examinations and/or doing checkpoints	2 h.		2 h.
Presentation by the teacher in the classroom, in participatory classes, of concepts and procedures associated with the subjects	14 h.	9 h.	23 h.
Carrying out exercises and solving problems individually and/or in teams	12 h.	8 h.	20 h.

**EVALUATION SYSTEM**

*W*

Reports on the completion of exercises, case studies, computer exercises, simulation exercises, laboratory exercises, term projects, challenges and problems	10%
Individual written and/or oral tests or individual coding/programming tests	90%

**Comments:** Minimum grade: 5

**MAKE-UP MECHANISMS**

Individual written and/or oral tests or individual coding/programming tests  
**Comments:** Students with less than 5 in the Control point must retake the exam. Control point value will be 25% and retake 75%.

**CH - Class hours:** 28 h.  
**NCH - Non-class hours:** 17 h.  
**TH - Total hours:** 45 h.

**RG125** [!] *Realiza retos y proyectos utilizando grafos y árboles*

**LEARNING ACTIVITIES**

	<i>CH</i>	<i>NCH</i>	<i>TH</i>
Development and writing of records, reports, presentations, audiovisual material, etc. on projects/work experience/challenges/case studies/experimental investigations carried out individually and/or in teams	2 h.	1 h.	3 h.
Conducting tests, giving presentations, presenting defences, taking examinations and/or doing	2 h.		2 h.

checkpoints			
Carrying out/resolving projects/challenges/cases, etc. to provide solutions to problems in interdisciplinary contexts, real and/or simulated, individually and/or in teams	8 h.	4 h.	12 h.
Presentation by the teacher in the classroom, in participatory classes, of concepts and procedures associated with the subjects	8 h.	5 h.	13 h.
Carrying out exercises and solving problems individually and/or in teams	12 h.	8 h.	20 h.
<b>EVALUATION SYSTEM</b>	<b>W</b>	<b>MAKE-UP MECHANISMS</b>	
Reports on the completion of exercises, case studies, computer exercises, simulation exercises, laboratory exercises, term projects, challenges and problems	6%	Individual written and/or oral tests or individual coding/programming tests	
Presentation and defence of exercises, case studies, computer practical work, simulation practical work, laboratory practical work, term projects, end of degree project, master's thesis, challenges and problems	15%	<b>Comments:</b> Students with less than 5 in the Control point must retake the exam. Control point value will be 25% and retake 75%. Project: There will not be any retake of the individual defense.	
Individual written and/or oral tests or individual coding/programming tests	70%		
Prototype / Product	9%		
<b>Comments:</b> Minimum grade: 5 Project evaluation based on technical rubric			
<b>CH - Class hours:</b> 32 h.			
<b>NCH - Non-class hours:</b> 18 h.			
<b>TH - Total hours:</b> 50 h.			

## CONTENTS

1. Sets and ways of counting    1.1 Logic and proving    1.2 Sets and subsets    1.3 Combinatorics    1.4 Relationships    1.5 Functions  
 2. Numerical set theory    2.1 Classes and modular arithmetic    2.2 Recurrence relations    2.3 Congruences  
 3. Graphs    3.1 Eulerian and Hamiltonian graphs    3.2 Trees    3.3 Maps and colouring    3.4 Efficiency of algorithms

## LEARNING RESOURCES AND BIBLIOGRAPHY

Learning resources	Bibliography
Subject notes Moodle Platform Specific Master Software	<a href="https://labur.eus/biblio-GIA303">https://labur.eus/biblio-GIA303</a>